### **CADRE**

# NAV08 Presentation November 2008

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Congestion **Avoidance Dynamic** Routing **Engine** 

Vehicle routing and traffic speed models for the real world





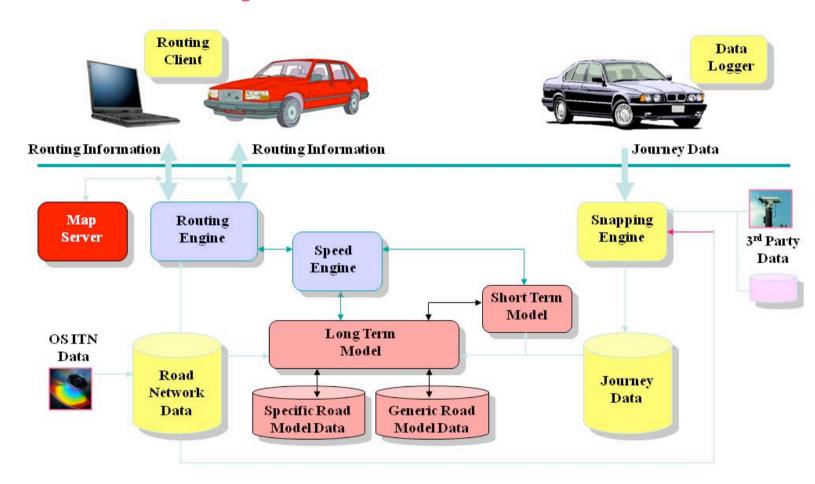








## **System Overview**







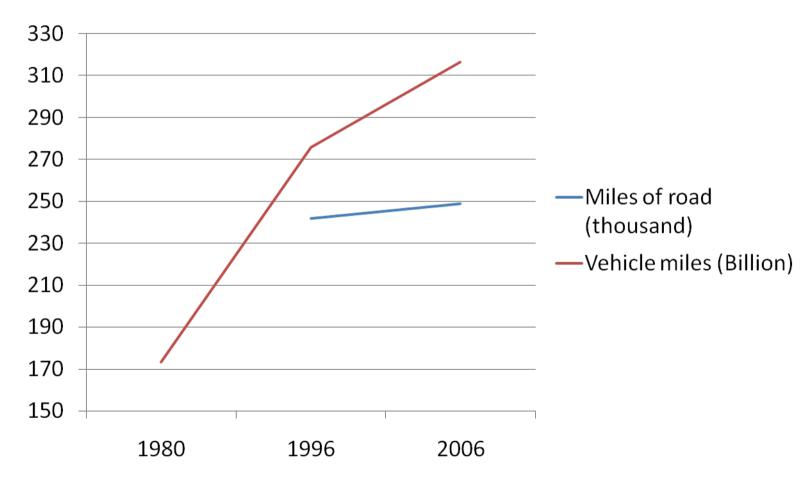








## **The Congestion Problem**

















## **How To Tackle Congestion**

- **Build more roads**
- Reduce use of vehicles on the roads
- More use of roads at low congestion times
- More use of uncongested roads

#### **CADRE**

Travel time predictions at different times Better route selection Dynamic vehicle routing







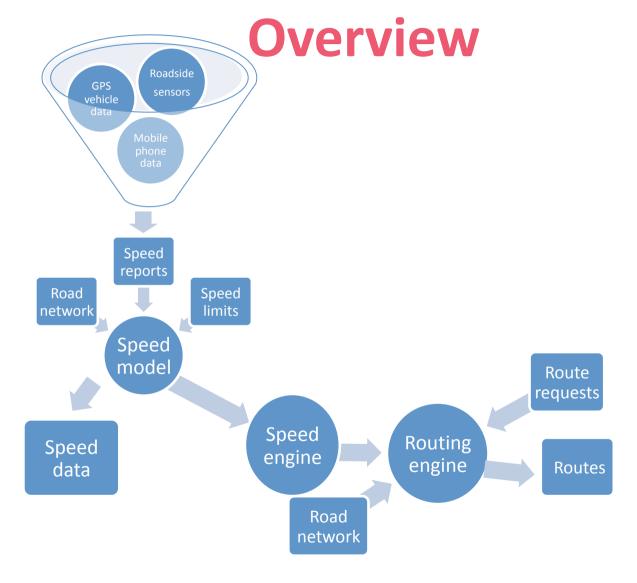








Slide 5







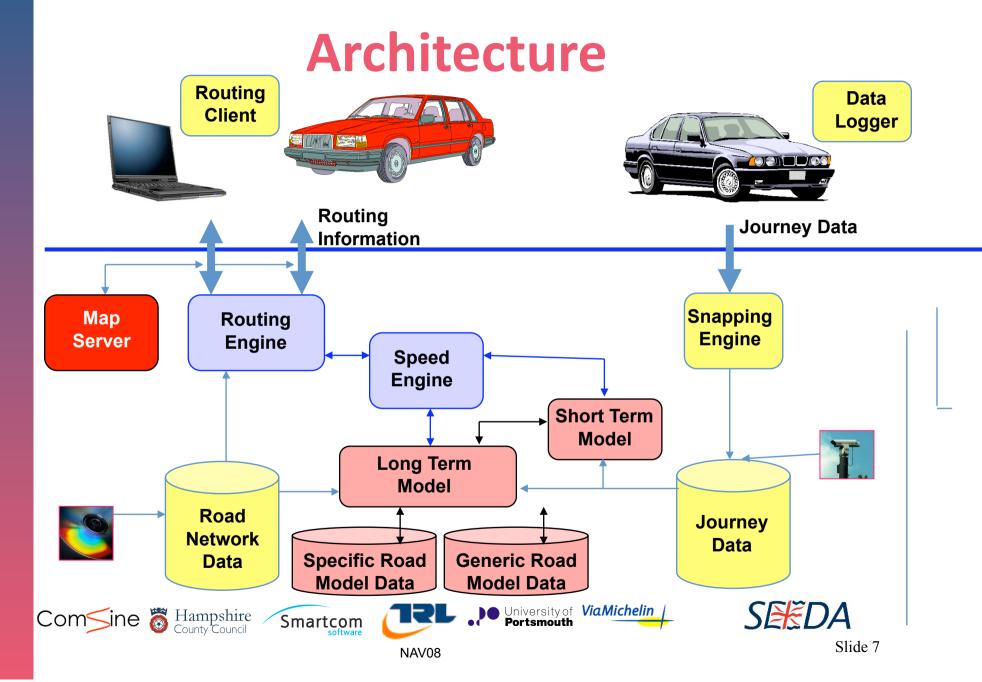




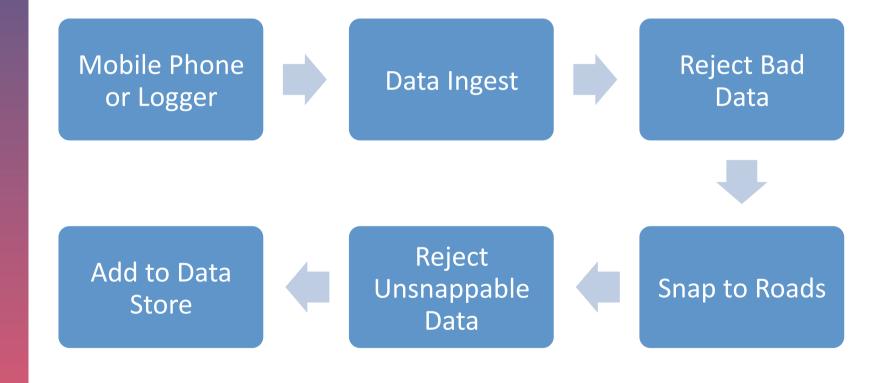








## **Journey Data**











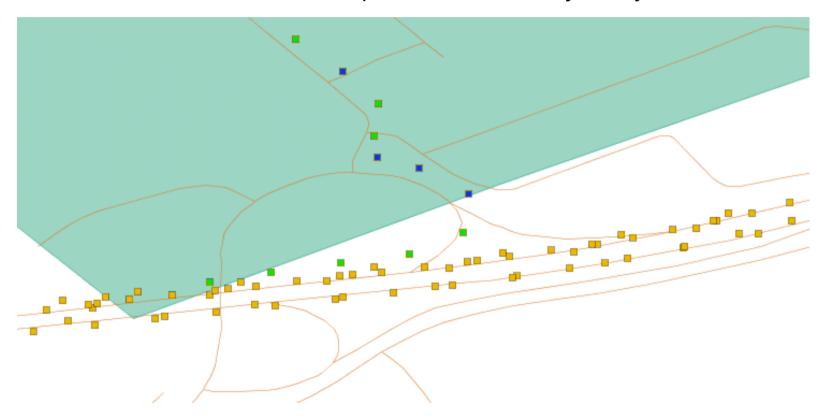






## **Snapped Data**

Snapping Development (since improved – about 90% pass rate) Green OK, Blue failed, since improved, Gold other journeys.









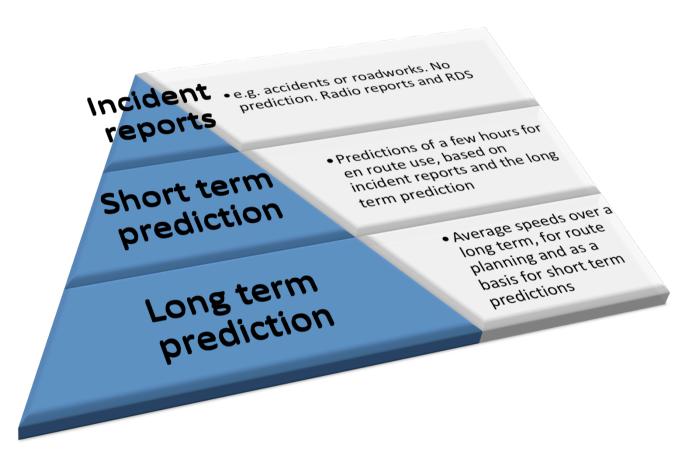








## **Speed Engine Scales**

















## **Long Term Speed Engine**

- Core long term model in place
- Provides speeds for each road segment varying by time of day and day of week
- Long term model in process of improvement
- Short term model being developed in Matlab









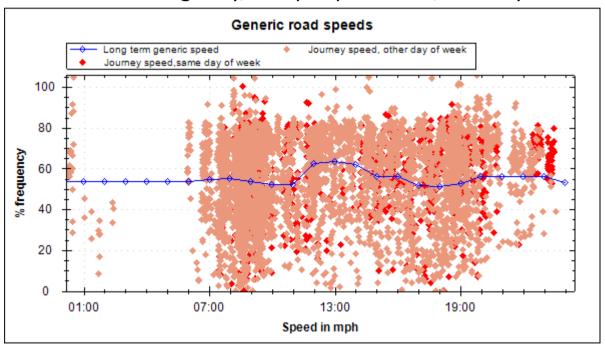




## **Generic Speed Model**

- For roads where there is no specific model
- Spread of data currently being reduced by better modelling
- Model training also being enhanced and automated

A road dual carriageway, 70mph speed limit, Monday











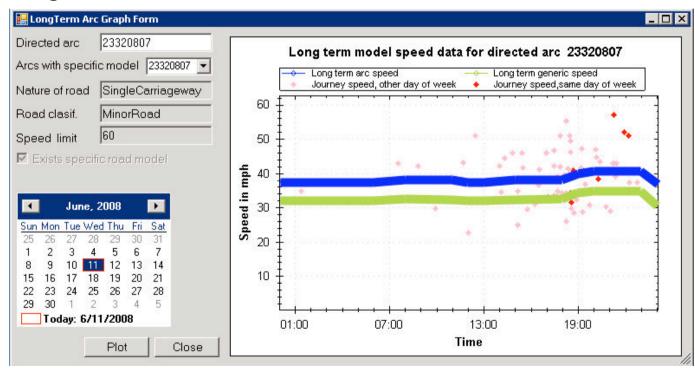






## **Arc Specific Model**

- A model is created for a specific arc once there is enough data of good enough quality
- The model is based on the generic one for that arc and then recalculated using the data for that arc









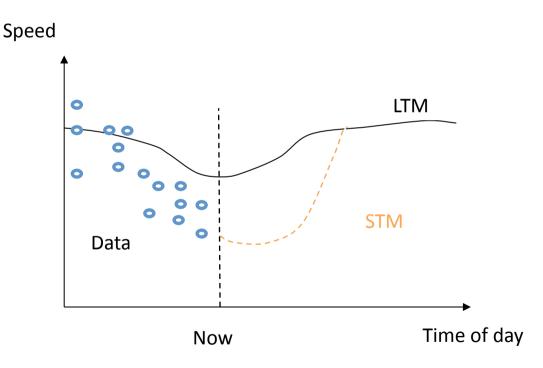






#### **Short Term Model**

- Aim is to detect congestion from live traffic data, and then create a short term predictive model based on that
- This part of the speed model is still in the initial modelling phase

















### **Routing Engine**

- Minimum time or minimum distance route
- Uses speed limit or CADRE speed model or speed model capped by speed limit
- Optimised for time varying road speeds
- Heuristics, such as pruning, to aid performance
- Always finds the true optimal route





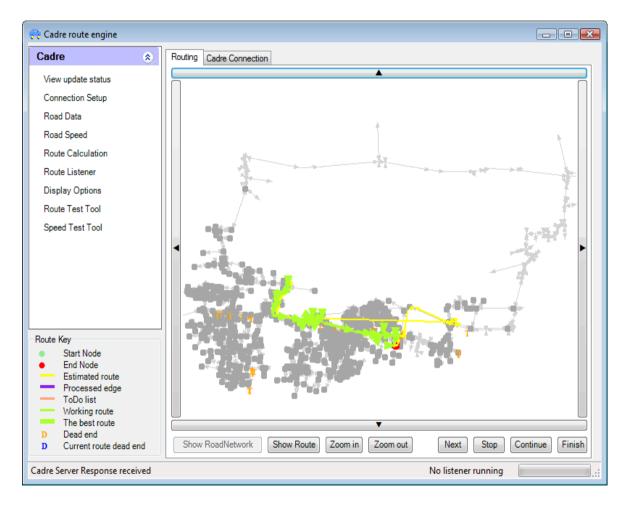








## **Routing Engine**

















## **Hindhead Traffic Lights**

- Journey time using speed engine is more accurate than using speed limit data or via Michelin
- Routing shows that in this case it pays to stay on the congested main road for almost all of the time, rather than to divert down narrow country lanes





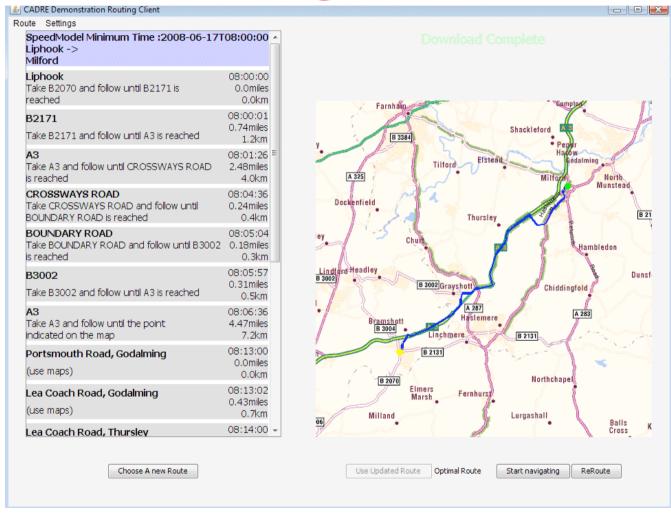








## **Routing Client**

















## Sample Results - Hindhead

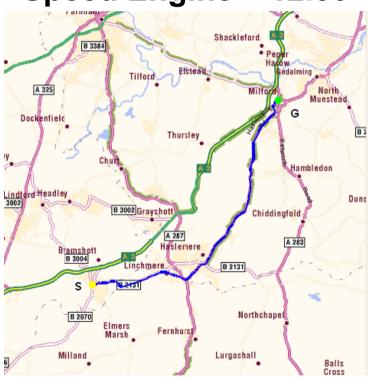
Minimum Time – Speed Limit

#### **Minimum Distance**



## Sample Results - Hindhead

Minimum Time -**Speed Engine – 12.30** 



Minimum Time – Speed **Engine – 08.00** 

















## **Results Comparison**











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